SESKAT. Development of Social and Emotional Skills in Adult Training 2021-1-DE02-KA220-ADU-000035095



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Classroom Collaboration Quest is an engaging indoor activity designed to boost team-building skills among adult learners. It leverages simple materials commonly found in a classroom setting to create an interactive and collaborative learning experience.

Objectives



- To foster effective communication and collaboration within the team
- To develop trust and teamwork using readily available classroom resources
- To enhance problem-solving and decision-making skills in a controlled environment

Connection with Soft Skills and Emotional Intelligence

This tool is closely linked to emotional intelligence as participants navigate challenges require understanding managing emotions. Soft skills such as teamwork, communication, and adaptability are integral to success in the various indoor challenges.









Resources and Materials

- · Chairs or desks
- Whiteboard and markers
- Sticky notes
- Paper and pens
- Timer or stopwatch





10 minutes: Provide a brief overview of the Classroom Collaboration Quest and its objectives. Quickly form teams, ensuring a mix of participants in each.



40 minutes: Set up stations with different challenges using chairs, desks, whiteboard, and sticky notes. Challenges include problem-solving puzzles, trust-building exercises, and creative tasks. Teams rotate throughthe stations, spending a set amount of time at each.

Example Challenges:

- Desk Tetris: Teams rearrange desks to fit a specificpattern within a time limit.
- Human Sculpture: Using sticky notes, teams create a sculpture representing a chosen theme.
- Quick Puzzle Solving: Teams solve a puzzle on the whiteboard collaboratively.
- Word Association Board: Teams contribute words related to a given theme on a shared whiteboard. The challenge is to build a cohesive and expansive word association board within a set time.
- Desk Island Survival: Teams imagine their desks as islands and must created survival plan using available classroom items. They present their plans to the group.
- Sticky Note Mosaic: Teams create a collaborative mosaic on a designated space using different coloured sticky notes. Each team member contributes to the evolving artwork.





03

10 minutes: Gather all teams for a brief debriefing session. Discuss key takeaways, challenges faced, and strategies employed. Facilitate a quick reflection on the importance of emotional intelligence in teamwork.

04

10 minutes: Discuss how the lessons learned from the indoor quest can be applied to daily work or study situations. Encourage participants immediate insights on improved communication, collaboration, and decision- making.



Learning Outcomes

By the end of this activity, participants should be able to:

- Demonstrate improved communication and collaboration skills through successful completion of indoor challenges.
- Demonstrate a sense of adaptability, encouraging team members to creatively utilise available classroom resources.
- Connect the indoor challenge with immediate applications in their work or study environments.

